# Online Motion Planning Problem Set 4 Universität Bonn, Institut für Informatik I 

To be solved until the 22nd of November

## Problem 1:

a) Create an environment in which BUG1 finds a shorter path from start to target than BUG2.
b) Create an environment in which BUG2 finds a shorter path from start to target than BUG1.
c) Find and prove a lower bound for the worst-case performance of BUG2 depending on $|s t|$, and the $U_{i}$ and $n_{i}$ of the obstacles $P_{i}$.

## Problem 2:

Consider the following BUG variant. The robot follows the BUG2 strategy, but does not leave the obstacle right at the point where it hits the segment $\overline{s t}$. Instead he leaves the obstacle (if possible) at the next obstacle vertex after this position.
Prove or disprove: In every environment this strategy leads the robot to the target.

