# Online Motion Planning, WT 13/14 Exercise sheet 3 <br> University of Bonn, Inst. for Computer Science, Dpt. I 

- You can hand in your written solutions until Tuesday, 12.11., 14:15, in room E.06.


## Exercise 7: Exploring simple grid polygons

(4 points)
In the construction for the lower bound on the competitive ration of any exploration strategy for simple grid polygons we have seen how to construct a grid polygon based on the moves of the algorithm, using a few gadgets; compare Figure 1.


Figure 1: The gadgets used for the lower bound construction.
In this exercise, for simplicity, we focus on the case where only 2 gadgets are used - the starting gadget $G_{1}$ and one additional gadget, $G_{2}$. The gadgets are chosen depending on the moves of the exploration strategy, as before. The starting point is $s_{1} \in G_{1}$, and we refer to the first cell of the second gadget which is explored by the algorithm as the starting point $s_{2}$ of the second gadget.

Prove that given any exploration tour $T$ exploring the two gadgets - starting and returning to $s_{1}$ - where $T$ that leaves and returns to $G_{1}$ exactly once, the following holds. If the first move of $T$ in $G_{2}$ is to the right, then there exist two tours $T_{1}$ and $T_{2}$ starting in $s_{1}$ and $s_{2}$ respectively, where $T_{1}$ explores $G_{1}$ and $T_{2}$ explores $G_{2}$, such that

1. $|T| \geq\left|T_{1}\right|+\left|T_{2}\right| \geq \frac{7}{6} C(T)$ holds, if the cell where $T$ leaves $G_{1}$ to $G_{2}$ is different than the cell where $T$ returns to $G_{1}$ from $G_{2}$, and
2. $|T| \geq\left|T_{1}\right|+\left|T_{2}\right|+1 \geq \frac{7}{6} C(T)+1$ holds, if the cell where $T$ leaves $G_{1}$ to $G_{2}$ is also the cell where $T$ returns to $G_{1}$ from $G_{2}$.

Hint: For the construction of $T_{1}$ and $T_{2}$ use parts of tour $T$.
One assumption of the general construction is that the first step of the algorithm is to the right. However, this assumption cannot be maintained for the second gadget $G_{2}$. Suppose that the gadget $G_{1}$ is chosen as before. Now you are the adversary and choose a suitable existing gadget (do not create a new one) to be $G_{2}$ and show that if the first step of tour $T$ ( $T$ is defined as above) is up or down, then there exists tours $T_{1}$ and $T_{2}$ as above, where $|T| \geq\left|T_{1}\right|+\left|T_{2}\right|+1 \geq \frac{7}{6} C(T)+1$ holds.

## Exercise 8: Piecemeal and tethered reduction

In the lecture it was shown that the piecemeal setting can be reduced to the tethered robot setting.
Formulate and prove the correctness of a reduction in the opposite direction. I. e. find a scheme that transforms a given piecemeal algorithm with $2(1+\alpha) r$ into a tethered-robot strategy with $(1+\beta) r$ and figure out its cost factor, assuming $\alpha<\beta$.

## Exercise 9: An example for the CFX algortithm (4 points)

Use the CFX algorithm to explore the graph $G$ shown in Figure 2, starting in vertex $s$. Use the values $r=4, \alpha=1$ and $\ell=(1+\alpha) r=8$.
Run the algorithm using the following assumptions.

- Any call of the subroutine BoundedDFS( $s, 8$ ) will first start in the direction indicated by the arrow, i. e., visit the vertices $v_{1}, v_{2}, \ldots$ before vertex $v_{10}$.
- When constructing a spanning tree of a newly explored graph $G^{\prime}$, and $G^{\prime}$ contains edge $\left(v_{4}, v_{5}\right)$, then the spanning tree of $G^{\prime}$ is constructed by removing edge $\left(v_{4}, v_{5}\right)$ from $G^{\prime}$.


Figure 2: The "bad example" for BoundedDFS.

