#### Theoretical Aspects of Intruder Search

Course Wintersemester 2015/16 Geometric Firefighting

Elmar Langetepe

University of Bonn

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Elmar Langetepe Theoretical Aspects of Intruder Search

- Non-connected, other rules!
- Differ in a factor of 2
- 2 Move a team of m guards along an edge.
- **③** Remove a team of r guards from a vertex.

 $D_k$  denote a tree with root r of degree three and three full binary trees,  $B_{k-1}$ , of depth k-1 connected to the r.

**Lemma 31:** For the graph  $D_k$ , we conclude  $cs(D_k) = k + 1$ .

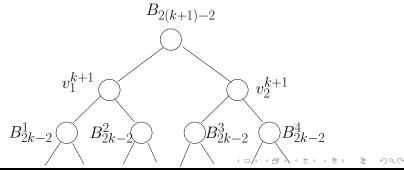
- Consider  $T_1$ ,  $T_2$  and  $T_3$  at r!
- At most *k* + 1
- At least k+1

#### Connnected Search vs. non-connected search

 $D_k$  denote a tree with root r of degree three and three full binary trees,  $B_{k-1}$ , of depth k-1 connected to the r.

**Lemma 32:** For  $D_{2k-1}$  we conclude  $s(D_{2k-1}) \le k+1$ .

- k = 1 is trivial. So assume k > 1
- Place one agent at the root r and successively clean the copies of B<sub>2k-2</sub> by k agents
- This is shown by induction!



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**Corollary 33:** There exists a tree T so that  $cs(T) \le 2s(T) - 2$  holds.

$$T = D_{2k-1}, \ \mathfrak{s}(D_{2k-1}) \le k+1, \ \mathtt{cs}(D_{2k-1}) = 2k$$

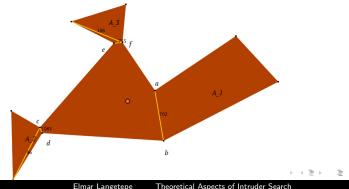
$$rac{cs(T)}{s(T)} < 2$$
 for all trees  $T$ .

DQ P

# Geometric firefighting, Simple Polygon

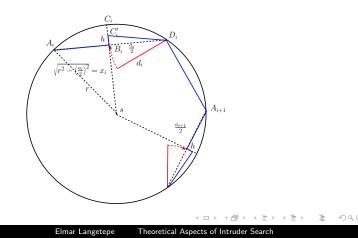
- Intruder/Contam. constant speed, exclude fire, fences
- First, inside a polygon, single fire source,
- Build linear barriers with speed B, build barriers successively

**Instance:** Simple polygon, fire spreads from  $s \in P$  with speed 1, *m* line segment *barriers*,  $b_i$  successively constructed with speed *B*. **Output:** Valid sequence of barriers constructed successively, area blocked from the fire is maximized.



# Geometric firefigthing, simple polygon

- **Theorem 1:** Computing an optimal-enclosement-sequence is NP-hard.
- Approximation hard!
- Our goal: Polynomial time constant approximation!



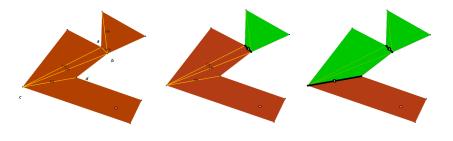
# Geometric firefigthing, simple polygon, approximation

- General scheduling algorithm, working with profits
- 0.086-approximation of optimal profit (area).
- Non-intersecting barriers, is an application!
- Intersection is more difficult!
- Framework: Set of jobs  $b_1, b_2, \ldots, b_m$
- Duration  $d_i$ , starting time  $s_i$  (start before  $s_i$ !)
- Algorithm: *n* steps schedule  $J_n = (b_{n_1}, b_{n_2}, \dots, b_{n_{l_n}})$
- Size  $I_n$ , n jobs considered,  $s'_{n_k}$  precise starting time
- Valid:  $\sum_{k=1}^{j} s'_{n_k} + d_{n_k} \leq s_{n_{j+1}}$  for j = 1 to  $l_n 1$
- Job  $b_i$  contribute with a profit  $A_i$  to overall profit A

### Geometric firefigthing, simple polygon, approximation

- Profits might overlap!  $A_i \cup A_j \neq \emptyset$
- Schedule:  $J_n = (b_{n_1}, b_{n_2}, ..., b_{n_{l_n}})$
- $b_j \not\in J_n$ , current profit! Can decrease!

$$A_j(J_n) := A_j \setminus \left( \bigcup_{b_{n_k} \in J_n} A_{n_k} \right)$$



### Approximation scheme: GlobalGreedy

- Empty schedule  $J_0$ , constant  $\mu < 1$
- Sort remaining jobs  $b_j$  by  $\frac{A_j(J_n)}{d_j}$ , process largest!
- $b_j$  can be scheduled somewhere in  $J_n$ . Insert  $b_j$ :  $J_{n+1}$
- $b_j$  cannot be processed, overlaps with jobs in  $J_n$ . Find sequence in  $J_n$  that overlaps:
  - 1. Profits of these jobs smaller than  $\mu$  times  $A_j(J_n)$ .
  - 2.  $b_j$  can be scheduled after deletion of the jobs. Then build  $J_{n+1}$  with  $b_j$ .

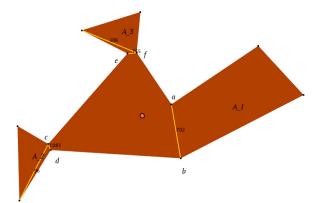
Deleted jobs will never be processed again.

• No such sequence exists in  $J_n$ . Reject  $b_j$ !

Color scheme: Green profit/jobs (inserted), grey profit/jobs (deleted afterwards)

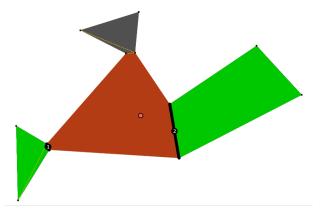
All profits (universe) red in the beginning!

### Approximation scheme: GlobalGreedy Example



- $b_1 = (a, b), b_2 = (c, d), b_3 = (e, f), |b_1| = 3, |b_2| = 0.3, |b_3| = 0.5$ , speed 2,  $\mu = 0.2$
- $A_1 = 1053$ ,  $A_2 = 162.45$ ,  $A_3 = 188.75$ ,  $d_P(s, a) = 1.8$
- $p_1 = 702 = \frac{2A_1}{3}$ ,  $p_2 = \frac{2A_2}{0.3} = 1083$ ,  $p_3 = \frac{2A_3}{0.5} = 755$

### Approximation scheme: GlobalGreedy Example



•  $p_1 = 702 = \frac{2A_1}{3}$ ,  $p_2 = \frac{2A_2}{0.3} = 1083$ ,  $p_3 = \frac{2A_3}{0.5} = 755$ •  $J_2 = (b_2, b_3)$ ,  $(0.3 + 0.5 + 3)/2 = 1.9 > d_P(s, a)$ •  $\mu \cdot A_1 > A_3$ , (0.3 + d(a, b))/2 < d(s, a),  $J_3 = (b_2, b_1)$ .

- $J_n(grey)$  and  $J_n(green)$  colored green/grey during the construction of  $J_n$ .
- $J'_n$ : All jobs that where inserted, green/grey

Lemma 52:  $J_m(grey) \leq \frac{\mu}{1-\mu} J_m(green)$ .

- By induction on the jobs processed during GlobalGreedy
- Base: Holds for  $J_0$
- Assume that the lemma holds after n steps for  $J_n$ . Consider step n + 1.

#### GlobalGreedy: Green and Grey

**Lemma 52:**  $J_m(grey) \leq \frac{\mu}{1-\mu} J_m(green)$ .

- Inductive step:  $n \rightarrow n+1$ , consider  $b_j$  with  $A_j(J_n)$
- No job deleted (Rules 1.,3.): Only green can increases!

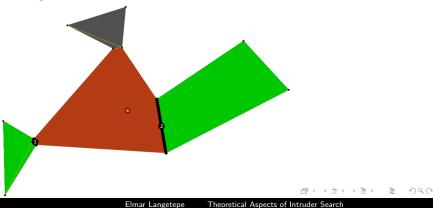
$$J_n(grey) = J_{n+1}(grey) \leq rac{\mu}{1-\mu} J_n(green) \leq rac{\mu}{1-\mu} J_{n+1}(grey)$$
.

• Rule 2., some jobs deleted: smaller  $\mu$  times  $A_j(J_n)$ 

$$\begin{aligned} \frac{\mu}{1-\mu} J_{n+1}(\text{green}) &\geq \frac{\mu}{1-\mu} (J_n(\text{green}) + (1-\mu)A_j(J_n)) \\ &\geq \frac{\mu}{1-\mu} J_n(\text{green}) + \mu A_j(J_n) \\ &\geq J_n(\text{grey}) + \mu A_j(J_n) \geq J_{n+1}(\text{grey}), \end{aligned}$$

# Relationsship to optimal sequence, J<sub>opt</sub>

- Green and grey profits/jobs
- J<sub>opt</sub>: Red profits finally not colored green or grey, colored blue!
- Example: Job  $b_3$  will be scheduled, no blue color!
- Assign, blue profit to the first job in Jopt, that covers profit!
- $|J_{\text{opt}}| \leq J_m(blue) + J_m(green) + J_m(grey)$ .



- Green, grey, blue profits/jobs are disjoint!
- Expresse blue profit in terms of grey and green profit
- Payment scheme! Green/grey  $(J'_m)$  pay to blue jobs!
- $b_i \in J'_m$  gets unique execution time! Pays to some  $b_j \in J_{\texttt{opt}}!$
- If the execution interval of  $b_j \in J_{\text{opt}}$  is fully included in the execution interval of  $b_i \in J'_m$ , the job  $b_i$  pays its green or grey profit times  $\frac{d_i}{d_i} < 1$  to  $b_j$ .
- If the execution interval of  $b_j ∈ J_{opt}$  overlaps with the execution interval of  $b_i ∈ J'_m$ , the job  $b_i$  pays its green or grey profit times  $\frac{1}{\mu}$  to  $b_j$ .

- If the execution interval of  $b_j \in J_{opt}$  is fully included in the execution interval of  $b_i \in J'_m$ , the job  $b_i$  pays its green or grey profit times  $\frac{d_i}{d_i} < 1$  to  $b_j$ .
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**Lemma 53:** Any single green or grey job from  $J'_m$  pays in total at most  $1 + \frac{2}{\mu}$  times its profit to the blue jobs.

**Lemma 54:** Any single blue job from  $J_{opt}$  achieves at least a payment in the size of its blue profit from the green and grey jobs.

$$J_m(blue) \leq \left(1 + rac{2}{\mu}
ight) \left(J_m(green) + J_m(grey)
ight).$$

Lemmate 53/54:

$$J_m(blue) \leq \left(1 + \frac{2}{\mu}\right) \left(J_m(green) + J_m(grey)\right).$$

Lemma 52:

$$J_m(grey) \leq rac{\mu}{1-\mu} J_m(green)$$
 .

$$|J_{opt}| \leq J_m(blue) + J_m(green) + J_m(grey)$$
 (1)

$$\leq \left(2+\frac{2}{\mu}\right)\left(J_m(green)+J_m(grey)\right)$$
 (2)

$$\leq \frac{2(\mu+1)}{\mu}(J_m(green) + \frac{\mu}{1-\mu}J_m(green))$$
 (3)

$$\leq \frac{2(\mu+1)}{\mu} \frac{1}{1-\mu} J_m(green) \tag{4}$$

$$\leq 2\frac{\mu+1}{\mu(1-\mu)}J_m(green) \leq 2\frac{\mu+1}{\mu(1-\mu)}|J_m|.$$
(5)

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$$|J_{ topt}| \leq 2rac{\mu+1}{\mu(1-\mu)}|J_m|.$$

Minimize:  $f(\mu) := 2 \frac{\mu + 1}{\mu(1 - \mu)}$ By  $\mu = \sqrt{2} - 1$  this gives  $f(\mu) = 6 + 4\sqrt{2} \approx 11.657$ 

**Theorem 55:** For the geometric firefighter problem inside a simple polygon with non-intersecting barriers there is an approximation algorithms that saves at least  $\frac{1}{6+4\sqrt{2}} = \frac{3}{2} - \sqrt{2} \approx 0.086$  times the area of the optimal barrier solution.

- Applicable to the barrier construction problem!
- Intersections, dependencies between barriers!

- If the execution interval of  $b_j \in J_{opt}$  is fully included in the execution interval of  $b_i \in J'_m$ , the job  $b_i$  pays its green or grey profit times  $\frac{d_i}{d_i} < 1$  to  $b_j$ .
- If the execution interval of  $b_j ∈ J_{opt}$  overlaps with the execution interval of  $b_i ∈ J'_m$ , the job  $b_i$  pays its green or grey profit times  $\frac{1}{\mu}$  to  $b_j$ .

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$$J_m(blue) \leq \left(1 + rac{2}{\mu}
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- If the execution interval of  $b_j \in J_{opt}$  is fully included in the execution interval of  $b_i \in J'_m$ , the job  $b_i$  pays its green or grey profit times  $\frac{d_i}{d_i} < 1$  to  $b_j$ .
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**Lemma 53:** Any single green or grey job from  $J'_m$  pays in total at most  $1 + \frac{2}{u}$  times its profit to the blue jobs.

- $b_i \in J'_m$  has fixed execution interval  $I_i$  with start- and endtime
- Interval of  $b_j \in J_{\text{opt}}$  fully inside  $I_i$ :  $\frac{d_j}{d_i}$ , sums up to at most 1 for all  $b_j \in J_{\text{opt}}$
- Two intervals  $b_j \in J_{\text{opt}}$  can overlap  $I_i$ : 2 times  $\frac{1}{\mu}$  the profit of  $b_i$ .

- If the execution interval of  $b_j \in J_{\text{opt}}$  is fully included in the execution interval of  $b_i \in J'_m$ , the job  $b_i$  pays its green or grey profit times  $\frac{d_i}{d_i} < 1$  to  $b_j$ .
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**Lemma 54:** Any single blue job from  $J_{opt}$  achieves at least a payment in the size of its blue profit from the green and grey jobs.

- Blue job  $b_j \in J_{\text{opt}}$ , job has to be rejected in step k + 1, Consider execution time interval of  $b_j \in J_{\text{opt}}$
- Subset  $\overline{J_k}$  of  $J_k = (b_{k_1}, b_{k_2}, \dots, b_{k_{l_k}})$  that minimally overlaps with execution interval for  $b_j$
- Total profit  $\overline{J_k}$  larger than  $\mu$  times curr. red profit  $A_j(J_k)$  of  $b_j$
- Larger  $\mu$  times the final blue part of  $b_j$

• 
$$b_j$$
 less priority:  $\frac{A_i(J_k)}{d_i} \ge \frac{A_j(J_k)}{d_j}$ 

**Lemma 54:** Any single blue job from  $J_{opt}$  achieves at least a payment in the size of its blue profit from the green and grey jobs.

- Total profit J<sub>k</sub> larger than µ times final blue profit of b<sub>j</sub> (≤ A<sub>j</sub>(J<sub>k</sub>))
- **2**  $b_j$  less priority:  $\frac{A_i(J_k)}{d_i} \ge \frac{A_j(J_k)}{d_j}$ 
  - $|\overline{J_k}| = 1$  for single job, say  $b_i$
  - $b_j \in J_{\texttt{opt}}$  might be fully inside the execution time of  $b_i$ :

Pay: 
$$A_i(J_k) \frac{d_j}{d_i} \geq A_j(J_k) \frac{d_i}{d_i} = A_j(J_k)$$

For |J<sub>k</sub>| ≥ 1, execution interval of b<sub>j</sub> overlaps with all execution intervals in J<sub>k</sub>:

$$\mathsf{Pay:} \ \frac{1}{\mu} \sum_{b_i \in \overline{J_k}} A_i(J_k) \geq \frac{1}{\mu} (\mu A_j(J_k)) = A_j(J_k)$$